
Learning To Program With Perl 6 First Steps Getti

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Advanced Perl Programming
Learning Perl
Perl Cookbook

*Learning To Program
With Perl 6 First Steps
Getti*

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VANG NICHOLSON

Learning Perl Springer

Presents guidelines on the art of coding with Perl, covering such topics as references and scoping, manipulating complex data structures, objects, testing, Exporter, Moose, and CPAN.

Perl For Dummies John Wiley & Sons

This book aims to give existing Perl programmers more detailed knowledge of some of the more advanced elements of the language.

Sams Teach Yourself Perl in 24 Hours
"O'Reilly Media, Inc."

Shows how to write, debug, and run a Perl program, describes CGI scripting and data manipulation, and describes scalar values, basic operators, and associative arrays.

Learning Perl John Wiley & Sons

Master intermediate to advanced techniques of the Perl programming language starting with a focus on regular expressions and some of their advanced features. This book then covers other pro-level features, including formatted output, file handling, and more.

Additionally, you'll learn and explore the most useful built-in variables, pragmas, and modules available in the Perl language. Furthermore, you'll work with geometry managers and get a thorough treatment of graphical user interface development using Perl/TK and widgets. Lastly, you'll cover debugging techniques. *Pro Perl Programming* is a professional-level reference guide on Perl and includes important aspects of it that you need as a professional programmer. *What You Will Learn* Program regular expressions including atoms, smartmatch operators, and more

Use advanced features such as HiRes Time, slurp() functions, Critic, Tidy and many more functions Handle advanced formatted output such as printf and sprintf Explore useful built-in variables, including status variables, separator variables, and the signal handle variable Explore and use Perl's built-in modules, including the Pragma modules Work with Perl/TK and its widgets-like geometry managers, frames, labels, buttons, check buttons, radio buttons, scrollbars, scales, entries, and menus Who This Book Is For Those with at least some prior experience with Perl programming or have read *Beginning Perl Programming* by William Rothwell.

BEG PERL, Apress

Presents guidelines on the art of coding with Perl, covering such topics as naming conventions, data and control structures, program decomposition, interface design, and error handling.

Programming Perl "O'Reilly Media, Inc."

William "Bo" Rothwell's *Advanced Perl Programming* continues where his previous book left off, more or less, as it guides you through advanced techniques of the Perl programming language starting with command-line options, references, and arrays and hashes from advanced data types. Next, you'll learn about typeglobs for symbolic entries. Additionally, you'll see advanced subroutine handling, then packages and namespaces. Furthermore, you'll build advanced modules and install CPAN modules. Unlike Java and C++, modules have been around in Perl for a long time now. Along the way, you'll learn and use POD mark up language for Perl documentation. Moreover, you'll get a survey of the many advanced features and data structures of the current Perl programming language. You'll also get a survey of the new features of the latest

Perl 5.x release. After reading and using this book, you'll have the tools, techniques, and source code to be an expert Perl programmer. What You Will Learn Carry out command-line parsing and extract scripts Create references; return values from a reference; work with the ref Function and strict refs Work with advanced Perl data types using arrays, hashes, and hash of hashes Use Typeglobs for symbol table entries Build modules and install CPAN modules Write documentation for Perl using POD Work with the newest features in Perl, including the smartmatch operator, yada yada, automated regex modifiers, the CORE namespace and more Who This Book Is For Those with experience with Perl or who have read Rothwell's prior books, *Beginning Perl Programming* and *Pro Perl Programming*.

Learning Perl O'Reilly Media

Introduces a smooth, carefully paced course, leading Perl trainers and Windows NT practitioners in the language that promises to emerge as the scripting language of choice for NT, a language used to manipulate texts, files, and user and group profiles. Original. (Intermediate).

Learning Perl the Hard Way "O'Reilly Media, Inc."

In the days before personal computers, BASIC was the easy programming language to learn, and serious programmers learned FORTRAN or COBOL to do "real work." Today, many people have discovered that Perl is both a great beginning programming language and one that enables them to write powerful programs with little effort. If you're interested in discovering how to program (or how others program), *Perl For Dummies, 4th Edition*, is for you. If you already know something about programming (but not about Perl), this

book is also for you. If you're already an expert programmer, you're still welcome to read this book; you can just skip the basic stuff (you never know what kind of new tips and tricks you'll pick up). This reference guide shows you how to use Perl under many different operating systems, such as UNIX, many flavors of Windows (Windows 95/98, Windows NT, Windows 2000, Windows Me, and Windows XP), and Macintosh OS 9 and OS X; in fact, Perl runs on many more operating systems than these. Here's a sampling of what *Perl For Dummies, 4th Edition*, has to offer: Installing Perl on various platforms Nailing down the basics of building Perl programs Working with text and numbers Constructing lists and working with them Creating conditionals and loops Delving into more advanced features such as operators and functions Reading and writing files and directories Using subroutines for modularity Demystifying Web server programs Creating your own Internet clients The Perl programming language enables you to write fully working computer programs with just a few steps. It's particularly good at common programming tasks, such as reading and writing textfiles, but it also excels at reducing the work that programmers have to do. *Perl For Dummies, 4th Edition*, shows you how to do all of that and how to modify programs to your heart's content. After all, one of the common phrases in the world of Perl programmers is, "There's more than one way to do it."

Learning Perl 6 Pragmatic Bookshelf

If you ask Perl programmers today what book they relied on most when they were learning Perl, you'll find that an overwhelming majority will name *Learning Perl*--also known affectionately

as "the Llama." The first edition of Learning Perl appeared in 1993 and has been a bestseller ever since. Written by two of the most prominent and active members of the Perl community, this book is the quintessential tutorial for the Perl programming language. Perl began as a tool for Unix system administrators, used for countless small tasks throughout the workday. It has since blossomed into a full-featured programming language on practically every computing platform, and is used for web programming, database manipulation, XML processing, and (of course) system administration--all this while still remaining the perfect tool for the small daily tasks it was designed for. Perl is quick, fun, and eminently useful. Many people start using Perl because they need it, but they continue to use Perl because they love it. The third edition of Learning Perl has not only been updated for Perl 5.6, but has also been rewritten from the ground up to reflect the needs of programmers learning Perl today. Informed by their years of success at teaching Perl as consultants, the authors have re-engineered the book to better match the pace and scope appropriate for readers trying to get started with Perl, while retaining the detailed discussion, thorough examples, and eclectic wit for which the book is famous. This edition of the Llama includes an expanded and more gently-paced introduction to regular expressions, new exercises and solutions designed so readers can practice what they've learned while it's still fresh in their minds, and an overall reworking to bring Learning Perl into the new millennium. Perl is a language for getting your job done. Other books may teach you to program in Perl, but this book will turn you into a Perl

programmer.

Learning Perl Objects, References, and Modules Sams

Everything beginners need to start programming with Perl Perl is the ever-popular, flexible, open source programming language that has been called the programmers' Swiss armyknife. This book introduces Perl to both new programmers and experienced ones who are looking to learn a new language. In the tradition of the popular Wrox Beginning guides, it presents step-by-step guidance in getting started, a host of try-it-out exercises, real-world examples, and everything necessary for a Perl novice to start programming with confidence. Introduces Perl to both new programmers and experienced ones who want to learn a new language Provides a host of real-world applications for today's environments so readers can get started immediately Covers the new features of Perl but fully applicable to previous editions Beginning Perl provides the information and instruction you need to confidently get started with Perl. For Instructors: Classroom and training support materials are available for this book.

Elements of Programming with Perl
"O'Reilly Media, Inc."

Seventy articles from the first five years of "The Perl Journal" discuss advanced programming techniques, the mechanics of Perl, and other aspects of computer science.

Perl Programming for Beginners
Sams Publishing

If you're just getting started with Perl, this is the book you want--whether you're a programmer, system administrator, or web hacker. Nicknamed "the Llama" by two generations of users, this best seller closely follows the popular introductory

Perl course taught by the authors since 1991. This eighth edition covers recent changes to the language up to version 5.34. Perl is suitable for almost any task on almost any platform, from short fixes to complete web applications. Learning Perl teaches you the basics and shows you how to write simple, single-file programs--roughly 90% of the Perl programs in use today. And each chapter includes exercises to help you practice what you've just learned. Other books may teach you to program in Perl, but this book will turn you into a Perl programmer. Topics include: Perl data and variable types Subroutines File operations Regular expressions String manipulation (including Unicode) Lists and sorting Process management Smart matching Use of third-party modules

Programming Perl "O'Reilly Media, Inc."

Learn Perl 6 effortlessly to solve everyday problems About This Book Filled with practical examples, this comprehensive guide explores all aspects of Perl 6. Leverage the power of Perl 6 concurrency to develop responsive and high-performant software. Delves into various programming paradigms (such as Object Oriented, functional, and reactive) that can be adopted by Perl 6 developers to write effective code. Who This Book Is For This book is for developers who would like to learn the Perl programming language. A basic knowledge of programming is assumed. What You Will Learn Learn the background from which Perl 6 appeared and how it developed. How to use Rakudo to run your programs. Various Perl 6 built-in types and details about their behavior Understand how scalar variables, hash variables, and arrays work Create meta operators and hyper operators How classes work and how to

build software based on the Object Oriented Paradigm How Perl 6 provides support for concurrency, functional programming, and reactive programming. In Detail Perl is a family of high-level, general-purpose, interpreted, dynamic programming languages consisting of Perl 5 and Perl 6. Perl 6 helps developers write concise and declarative code that is easy to maintain. This book is an end-to-end guide that will help non-Perl developers get to grips with the language and use it to solve real-world problems. Beginning with a brief introduction to Perl 6, the first module in the book will teach you how to write and execute basic programs. The second module delves into language constructs, where you will learn about the built-in data types, variables, operators, modules, subroutines, and so on available in Perl 6. Here the book also delves deeply into data manipulation (for example, strings and text files) and you will learn how to create safe and correct Perl 6 modules. You will learn to create software in Perl by following the Object Oriented Paradigm. The final module explains in detail the incredible concurrency support provided by Perl 6. Here you will also learn about regexes, functional programming, and reactive programming in Perl 6. By the end of the book, with the help of a number of examples that you can follow and immediately run, modify, and use in practice, you will be fully conversant with the benefits of Perl 6. Style and approach This book will take you through essential Perl 6 concepts so you can implement them immediately

Higher-Order Perl No Starch Press Offers a tutorial explaining how to use Perl scripts and modules to create such CGI Web applications as data collection,

shopping cart, server push, and e-mail forms.

Perl Best Practices "O'Reilly Media, Inc." Find a Perl programmer, and you'll find a copy of Perl Cookbook nearby. Perl Cookbook is a comprehensive collection of problems, solutions, and practical examples for anyone programming in Perl. The book contains hundreds of rigorously reviewed Perl "recipes" and thousands of examples ranging from brief one-liners to complete applications. The second edition of Perl Cookbook has been fully updated for Perl 5.8, with extensive changes for Unicode support, I/O layers, mod_perl, and new technologies that have emerged since the previous edition of the book. Recipes have been updated to include the latest modules. New recipes have been added to every chapter of the book, and some chapters have almost doubled in size. Covered topic areas include: Manipulating strings, numbers, dates, arrays, and hashes Pattern matching and text substitutions References, data structures, objects, and classes Signals and exceptions Screen addressing, menus, and graphical applications Managing other processes Writing secure scripts Client-server programming Internet applications programming with mail, news, ftp, and telnet CGI and mod_perl programming Web programming Since its first release in 1998, Perl Cookbook has earned its place in the libraries of serious Perl users of all levels of expertise by providing practical answers, code examples, and mini-tutorials addressing the challenges that programmers face. Now the second edition of this bestselling book is ready to earn its place among the ranks of favorite Perl books as well. Whether you're a novice or veteran Perl programmer, you'll find Perl Cookbook,

2nd Edition to be one of the most useful books on Perl available. Its comfortable discussion style and accurate attention to detail cover just about any topic you'd want to know about. You can get by without having this book in your library, but once you've tried a few of the recipes, you won't want to.

Perl One-Liners John Wiley & Sons

This insightful volume focuses on scripting programmers to manipulate graphics for the Web. The book documents new ways to use Perl modules for generating graphics.

Computer Science & Perl Programming "O'Reilly Media, Inc."

One of the greatest strengths of the Perl programming language is its ability to manipulate large amounts of data. Database programming is therefore a natural fit for Perl, not only for business applications but also for CGI-based web and intranet applications. The primary interface for database programming in Perl is DBI. DBI is a database-independent package that provides a consistent set of routines regardless of what database product you use--Oracle, Sybase, Ingres, Informix, you name it. The design of DBI is to separate the actual database drivers (DBDs) from the programmer's API, so any DBI program can work with any database, or even with multiple databases by different vendors simultaneously. Programming the Perl DBI is coauthored by Alligator Descartes, one of the most active members of the DBI community, and by Tim Bunce, the inventor of DBI. For the uninitiated, the book explains the architecture of DBI and shows you how to write DBI-based programs. For the experienced DBI dabbler, this book reveals DBI's nuances and the peculiarities of each individual DBD. The book includes: An introduction to DBI

and its design How to construct queries and bind parameters Working with database, driver, and statement handles Debugging techniques Coverage of each existing DBD A complete reference to DBI This is the definitive book for database programming in Perl.

Learning Perl Apress

A text focusing on the methods and alternatives for designed TCP/IP-based client/server systems and advanced techniques for specialized applications with Perl. A guide examining a collection of the best third party modules in the Comprehensive Perl Archive Network. Topics covered: Perl function libraries and techniques that allow programs to interact with resources over a network. IO: Socket library ; Net: FTP library -- Telnet library -- SMTP library ; Chat problems ; Internet Message Access Protocol (IMAP) issues ; Markup-language parsing ; Internet Protocol (IP) broadcasting and multicasting.

Modern Perl O'Reilly Media

Perl is a versatile, powerful programming language used in a variety of disciplines, ranging from system administration to web programming to database manipulation. One slogan of Perl is that it makes easy things easy and hard things possible. This book is about making the leap from the easy things to the hard ones. *Learning Perl Objects, References & Modules* offers a gentle but thorough introduction to advanced programming in Perl. Written by the authors of the best-selling *Learning Perl*, this book picks up where that book left off. Topics include: Packages and

namespaces References and scoping Manipulating complex data structures Object-oriented programming Writing and using modules Contributing to CPAN Following the successful format of *Learning Perl*, each chapter in the book is designed to be small enough to be read in just an hour or two, ending with a series of exercises to help you practice what you've learned. To use the book, you just need to be familiar with the material in *Learning Perl* and have ambition to go further. Perl is a different language to different people. It is a quick scripting tool for some, and a fully-featured object-oriented language for others. It is used for everything from performing quick global replacements on text files, to crunching huge, complex sets of scientific data that take weeks to process. Perl is what you make of it. But regardless of what you use Perl for, this book helps you do it more effectively, efficiently, and elegantly. *Learning Perl Objects, References & Modules* is about learning to use Perl as a programming language, and not just a scripting language. This is the book that separates the Perl dabbler from the Perl programmer.

Network Programming with Perl

"O'Reilly Media, Inc."

A tutorial for Perl programming and the particulars of Perl syntax, as well as good style and structure and maintainability of the code, also includes advanced concepts--such as modular programming, abstract datastructures, and object-oriented programming. Original. (Intermediate).